



# BRANDON JAISEN LOUIE

## 2D FX Artist

✉ brandonjaisen@gmail.com

📍 Vancouver, Canada

## SKILLS

ToonBoom Harmony

TV Paint

Adobe Animate

Clip Studio Paint

After Effects

Houdini

Shotgun

## EDUCATION

### BFA IN ANIMATION

San Jose State University - 2019

### VFX ARTIST III - VALORANT CINEMATIC "COME HOME"

Riot Games | 2025

- Led the creation of the FX style of the cinematic short
- Created 2DFX animation for the cinematic
- Collaborated with composers to help composite FX heavy shots

### 2D FX INTERMEDIATE ANIMATOR - KPOP: DEMON HUNTERS

Sony Picture Imageworks | 2024 - 2025

- Created 2D FX animation for feature animation
- Continued to collaborate with 3D FX artists to integrate 2D and 3D in a unique blend of styles

### 2D FX AND INKLINES ARTIST - SPIDER-MAN: ACROSS THE SPIDER-VERSE

Sony Picture Imageworks | 2022 - 2023

- Created 2D FX animation to be integrated in the film.
- Collaborated with 3D FX artists to integrate 2D and 3D in a cohesive and artistic way.
- Learned Houdini to create Inklines, the process to hand craft graphic linework on a 3D character.

### 2D FX ANIMATOR - WHAT IF? & MONKIE KID

Flying Bark Productions | 2019 - 2022

- Finished over 650 shots over 4 seasons of Monkie Kid.
- Integrated 2D FX over 3D character animation for What If?
- Ability to create complicated action 2D FX for hero shots and reusable FX assets for a 2D FX library.